

Article Number: 154 | Rating: Unrated | Last Updated: Mon, Apr 16, 2012 at 12:03 PM

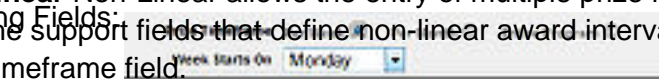
**Defining Primary/Secondary Prize Setup Linear** Linear allows prizes to be awarded at intervals determined by the number entered in the Interval field. The support fields that define the linear award intervals changes depending on the selection made in the Prize Timeframe Field.

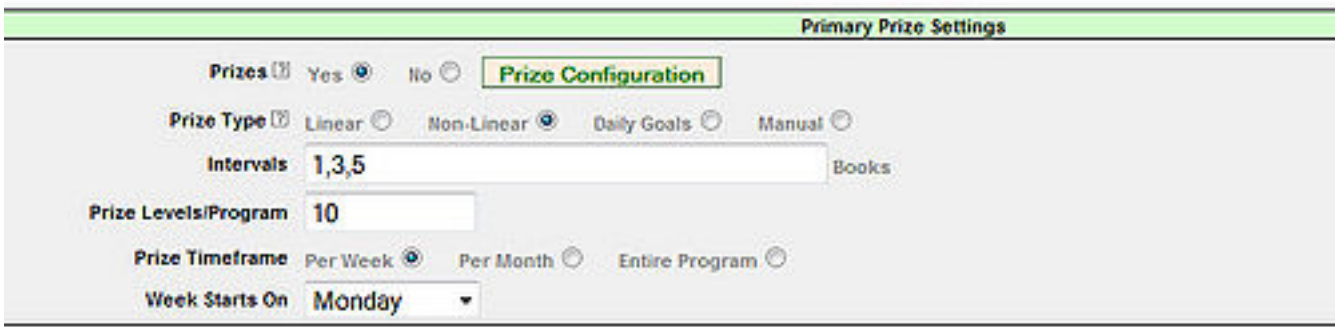
Example of Possible Setup: Logging Type = Books  
Interval = 3 (the patron earns a prize for every 3 books read)  
Prize Levels/Week = 2 (the patron may earn a maximum of 2 prizes per week)  
Prize Levels/Program = 6 (the patron may

Field Description  
Timeframe = Per Week (prizes are earned on a weekly basis)  
Result = The patron may earn up to 2 prizes per week and no more than 6 prizes during the entire program regardless of the quantity logged

Field Location (Click to enlarge image)

**Non-Linear** Non-Linear allows the entry of multiple prize intervals, seperated by commas, into the Intervals field. The support fields that define non-linear award intervals change depending on the selection made in the Prize Timeframe field.

Defining Fields: 



**Primary Prize Settings**

Prizes  Yes  No  **Prize Configuration**

Prize Type  Linear  Non-Linear  Daily Goals  Manual

Intervals  Books

Prize Levels/Program

Prize Timeframe  Per Week  Per Month  Entire Program

Week Starts On

Example:

- Logging Type = Books
- Intervals = 1,3,5, - (the patron is eligible for a prize when they have read 1 book, 3 books, and 5 books or more)
- Prize Levels/Program = 6 (the patron may earn a maximum of 6 prizes during the program)
- Prize TimeFrame = Per Week (prizes are earned on a weekly basis)

Result = The patron may earn up to 3 prizes per week and no more than 6 prizes during the entire program regardless of the quantity logged

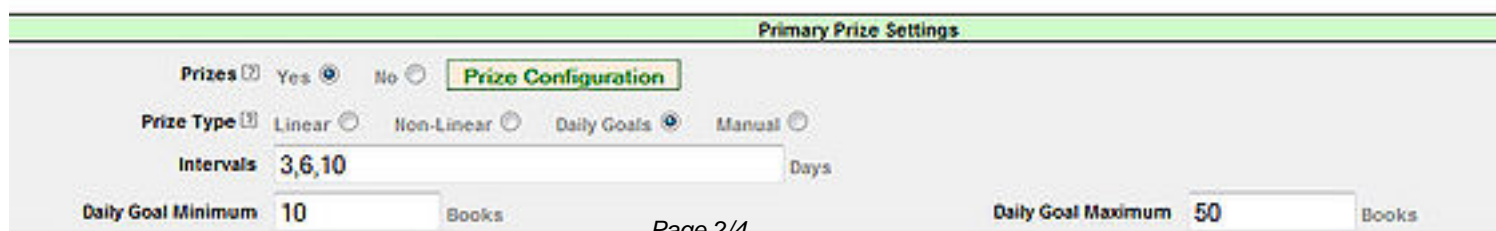
Defining Fields:

>/images/thumb/6/6b/Interval2.jpg/300px-Interval2.jpg" />

Field Description	Field Location (Click to enlarge picture)
<b>Intervals represent the benchmarks for earning a prize. Once a patron logs progress up to the intervals entered, they become eligible for a prize. For example, the Intervals field = 1,3,5. The patron is eligible for a prize after having read up to 1 book, 3 books, 5 books, or more</b>	
<b>Prize Levels/Program only appears when the Prize Timeframe field is set to Per Week or Per Month and represents the maximum number of prizes a patron can claim during the entire program. This field does not appear when the Prize Timeframe is set to Entire Program.</b>	
<b>Prize Timeframe represents the time period - Per Week. Per Month or the Entire Program - during which a patron may earn the maximum number of prizes set in the Prize Levels field.</b>	

## Daily Goals

Daily Goals is similar to Non-Linear in the way it is configured. Daily Goals allows a patron becomes eligible for a prize when they meet the daily goal a set number of times.



The screenshot shows the 'Primary Prize Settings' form. At the top, there is a green header with the text 'Primary Prize Settings'. Below the header, there are several fields and options:

- 'Prizes' with a checked 'Yes' radio button and an unchecked 'No' radio button. A 'Prize Configuration' button is next to it.
- 'Prize Type' with three radio buttons: 'Linear' (unchecked), 'Non-Linear' (unchecked), and 'Daily Goals' (checked). A 'Manual' radio button is also present.
- 'Intervals' with a text input field containing '3,6,10' and a 'Days' label.
- 'Daily Goal Minimum' with a text input field containing '10' and a 'Books' label.
- 'Daily Goal Maximum' with a text input field containing '50' and a 'Books' label.

Example:

- Logging Type = Pages
- Interval (in Days)= 3,6,10
- Daily Goal Minimum = 10
- Daily Goal Maximum = 50
- Result = To earn a prize, the patron must read between 10 and 50 pages each day for 3 days, 6 days, and 10 days. If the patron reaches their daily goal, they are eligible for a prize at day 3, day 6 and day 10.

Defining Fields:

Field Description	Field Location
<b>Intervals represents the number of times a patron must meet the set goal</b>	
<b>Daily Goal Minimum is used to restrict to patron's daily goal entry and reflects the low end of the goal range</b>	
<b>Daily Goal Maximum is also used to restrict a patron's daily goal entry and reflects the upper end of the goal range</b>	

## Manual

Manual allows staff to control a patron's log progress manually using check boxes that appear on the Prize Management page. The number of check boxes that appear is determined by the Levels field.



The screenshot shows the 'Primary Prize Settings' form. It includes a 'Prizes' section with 'Yes' and 'No' radio buttons, where 'Yes' is selected. Below that is the 'Prize Type' section with 'Linear', 'Non-Linear', 'Daily Goals', and 'Manual' radio buttons, where 'Manual' is selected. At the bottom, there is a 'Levels' field with the value '3' entered.

Example:

- Levels = 3

- Check boxes = 3
- Result = 3 Check boxes will appear for staff to use to mark patron progress

Online URL: <https://kb.demcosoftware.com/article.php?id=154>